WHITFORD JUNIOR FOOTBALL CLUB - SIREN TIMES

PRE-PRIMARY		When the siren sounds
8:00	Grid 1	Begin grid activities
8:10	Grid 2	Rotate to next grid
8:20	Grid 3	Rotate to next grid
8:30	Grid 4	Rotate to next grid
8:40	End Grid	Pack away grid activities
8:45	Game time	Begin games
8:52	Half Time	Drink, swap ends. Begin 2nd half when ready
9:00	End Game	Move to canteen area for awards

YEAR 1		When the siren sounds
9:10	Grid 1	Begin grid activities
9:20	Grid 2	Rotate to next grid
9:30	Grid 3	Rotate to next grid
9:40	Grid 4	Rotate to next grid
9:50	End Grid	Pack away grid activities
9:55	Game time	Begin games
10:04	Half Time	Drink, swap ends. Begin 2nd half when ready
10:15	End Game	Move to canteen area for awards

YEAR 2		When the siren sounds
10:25	Grid 1	Begin grid activities
10:35	Grid 2	Rotate to next grid
10:45	Grid 3	Rotate to next grid
10:55	Grid 4	Rotate to next grid
11:05	End Grid	Pack away grid activities
11:10	Game time	Begin games
11:22	Half Time	Drink, swap ends. Begin 2nd half when ready
11:35	End Game	Move to canteen area for awards